	DUNGEONS & DRA		LEVEL & CLASS	RACE		PLAYER NAME	
CONSTITUTION	INSPIRATION  PROFICIENCY BONUS  O Strength O Dexterity O Constitution O Intelligence O Wisdom O Charisma SAVING THROWS  O Acrobatics (Dex) O Animal Handling (Wis) O Arcana (Int) O Athletics (Str)	ARMOR	CURRENT HIT POINTS	ATTACK DAMAGE	d6 d8 d10 HIT DICK  SUCCESSES OF FAILURES OF DEATH SA	CE CO	INITIATIVE  SPEED  VISION  IMO USED
WISDOM	O Deception (Cha) O History (Int) O Insight (Wis) O Intimidation (Cha) O Investigation (Int) O Medicine (Wis) O Parception (Wis) O Performance (Cha) O Persuasion (Cha) O Religion (Int) O Sleight of Hand (Dex) O Stealth (Dex) O Survival (Wis)			ATTACKS & SPELL	LCASTING		
	PASSIVE PERCEPTION		)	FEATURES & T	TRAITS		

	AGE	HEIGHT	WEIGHT
CHARACTER NAME	EYES	SKIN	HAIR
PERSONALITY TRAITS  IDEALS			
BONDS			
FLAWS	CHARACTER APPE	ARANCE	ALLIES & ORGANIZATIONS
SYMBOL		ADDITIONAL FEATURES	& TRAITS

